Art 103: Computer Graphic Studio 2019 Short Syllabus

Prof. Ruth West

Office: Second floor, Blake Hall, Art Department
Office Hours T/R 1-4 W 1-1:30 & By appointment   **Office Phone 748-3679**
E-mail:rwest@springfieldcollege.edu

You are expected to read the full syllabus on line
After reading through this syllabus, your answering the syllabus questions in the google doc indicates your acceptance of the terms, conditions and expectations outlined in the syllabus.

Final Exams
Arts 103 1:30. Mon. 12/16 12:30 pm**
Arts 103 3:30. Monday, 12/16 at 5:00 p.m
** as the class runs through 2 time periods, I have chosen the time period of the first exam day. This is different than the one listed on your page.
You are required to attend. Do not make arrangements to leave school before the exam

Time Need
4 hours course time weekly   4 to 5 hours assignment time weekly.
At the beginning there will be less outside time needed, but this will expand as the semester progresses…
You will be expected to work on your projects between classes on Monday and Weds.
VAC is open Monday-Friday ,evenings and weekends as posted.
Final Critique will be held during the finals period. You have to be there during the final exam period.
Do not make travel plans before the end of exams.

No Cellphones on during class.

Location of Facilities
Mac Computers equipped these programs VAC-Second Floor Blake Hall
 Red Lab is opened most evenings and weekends. A schedule will be posted on the door.
Blue (small) MAYA lab is open evenings as posted and during the days.
VAC is open Monday-Friday 8-4, and evenings and weekends as posted.
There are MACs in the Learning Commons. Dreamweaver and Photoshop may be used on PCs but for clarity and problems with file transfer, I recommend using the MACS.

Course Description
This is an introductory course the focuses on the technology of Computer Graphics. Each student has the opportunity to explore a number of graphics programs. Due to the advanced software programs employed, students are able to draw, paint, design, and make rapid changes in their artwork with almost unlimited possibilities. No previous computer experience is necessary. A strong sense of design and drawing ability are keys for success in this course.

Equipment needed:
Thumb drive, Please get one for this class only. Using your PC thumbdrive may not work.
Springfield College E-mail Account
I will not use your outside accounts. If you do not check your Springfield College account, you will not receive email updates.
I will post the assignments on the class web page, syllabus is on Brightspace. If you miss class check the web spage for assignments.
Notebook

Programs Used
Adobe Photoshop, Dreamweaver
All programs are in the lab so you do not need to buy them. If you wish to buy them you can get a " cloud" License from Adobe for $20 a month. But you need to buy a year contract.

Course Evaluation
1. Attendance
Attendance will be counted from the reading of the class roster. If you are not there at the reading, but come in late you will be docked ½ a class. **DO NOT LEAVE CLASS**, if I am late. **I WILL BE HERE**, unless a message is given to you, I will arrive, I will take attendance. Be there! 2 absences are allowable, 3 affect the grade   (A to A- to B to B- to C to C-) these absences can be days on the sick list, away games, teacher conferences, knee surgery, consequently do not use your absences to sleep in. If a message is given that I will not be here please check the class web page for assignments. Projects will be due the next class. If there is a snowstorm, Mud storm or Landslide, I will have a message put on the lab door or email I will not be here. If the school is closed (Ex5999) I will not be here.

Classroom Etiquette
1.   Class begins on time. I will wait 5 minutes to take attendance after that you are late.
       You will miss critical information if you are late.
2.   You may not take bathroom breaks during tutorials because you will miss critical steps.
3.   You may not take bathroom breaks during critiques because it is rude.
4.   You may take bathroom breaks without asking during in class studio.
5.   Headphone, smartphones and other media will be stored and off in pockets or knapsacks during tutorials and critiques .
6.   BUT You may use media to listen to your music (no videos) during class studio but not tutorials. Sound should be kept low enough so that you can hear me talk to you.
7.   You may not take texts during class, if there is a family emergency , girlfriend having baby, dog at vet, sick family member, let me know.

2. Participation
Students will be expected to ask questions during computer graphic demonstration. They will participate in-group critique of other students. Part of their evaluation will be the quality of their critique and their attentiveness during class.

3. Projects

Projects are due on class date at the beginning of class. If the class is missed that the project is given, **the student is expected to get the information from another student**. A project is counted as "**in**" when the project is in my hand, or on the website with an email about that to me. If there is a problem, leave a message on my voice mail or my email. Projects are lowered one grade point (A to A- to B to B- to C to C-) each class that it is late.
Course requirements
1.   Attendance
2.   Projects complete on due date
3.   Group critique

Grades.
Grades are given based on look, time spent on the project, technical ability, work being on time and attitude.
Extra points are given if the work is redone. Grades will not be given out till midterm.
The grade is based on the following :

1. **75% Project 25% Tutorial .**
     All final work will be considered done when on the web

2. **Look is defined as the amount of beauty,**
     creativity and intelligence that you bring to a project.

A: Incredible use of tools and then some, exceptional artwork, perceptive during critiques. I give very few As

B: Showed up to all classes, did the work use the tools, participated in class.

C: Showed up, homework was late or not there, did not participate in class.

Calendar may be changed due to canceled classes, snowstorms, acts of God, and student needs.
There is a final exam for this class. Do not make travel plans.

The Academic policies are available to you online at the class page at Brightspace and in the student handbook.
The full 7 page syllabus is also there.

Academic Honestly Policy

What the Academic Honestly Policy Means in terms of this class. All artwork that is used for collage from the web needs to be changed at least 3 times before you can call it your own. Any work taken from the web as collage material needs to be footnoted and linked in a source page on your website.

Here are just a few short comments:
I recommend digital cameras/ phone and starting to build your own library.

Accommodation Planning:
Let me know what you need and we will try and work it out together

This syllabus is subject to change at the discretion of the instructor at any time. This document acts as a contract. After reading through this syllabus, your decision to take this course indicates your acceptance of the terms, conditions and expectations

Physical Disability Policy
What the Physical disability policy means to this class. If you are having a problem, you need to let me know. If you need to be in the front of the class to see, if you need to be look at you so you can hear me, it is your responsibility to inform me.

Academic Assistance:
A wide variety of academic assistance is offered through the Academic Success Center: Including tutors.

Help:
 I am always willing to sit down with you and help during office hours or other time that we can mutually
 agree on. A tutor can be assigned to you through academic services.

Please see complete list on the online-full version of this syllabus

Week by Week:

Week 1:
    Introduction/ Syllabus/Email account

Week 2:
Class 1:   Setting up disks, folders, operating system
/ Photoshop / Marquees/filters/paintbrush
       apples hand (10)
Class 2: Jpegs and size- web layout and links/
      web pages

Week 3:
Class 1: Index Page
     Upload to website
Class 2: Tutorial 1: Bridge
     More Bridge
     Pictures from the internet: working with Photoshop
     Assign Alphabet

Week 4:
Class 1: Tutorial 3 Masks
Class 2: Alphabet studio

Week 5:
Class 1: Critiquing alphabet
Class 2: Portrait , working with camera

Week 6:
Class 1: Portrait studio
Class 2: Tutorial 3:albino Butterfly
     Assign Surrealism

Week 7:
Class 1 : Midterm review/ midterm
Class 2: **studio**

Week 8:
Class 1: Airplane
     Tutorial basic CSS
     assign Artist
Class 2: Artist studio

Week 9:
Class 1: Artist Talks
Class 2: Artist talks

Week 10:
Class 1 Tutorial Cat in Hat
     Assign Corporate website
Class 2: studio

Week 11:
Class 1: studio
     Final website
Class 2: Animated Gifs

Week 12:
Class 1: Critique corporate website
     Assign final
Class 2: Studio

Week 13:
Class 1: Studio

Week 14:
Class 1: Tutorial highlights
Class 2: studio

Week 15:
Class 1: proofing your universal site
Class 2: studio

Final
Critique final website